Key West International Airport

Ad Hoc Committee on Airport Noise

Agenda for Tuesday, December 1st, 2020

Call to Order 2:00 pm Harvey Government Center and via Zoom

Persons wishing to attend electronically can participate at https://mcbocc.zoom.us/j/97935507009.

You can also participate via phone (audio only) by dialing (646) 518-9805 and, when requested, enter the Webinar ID# 979-3550-7009.

Roll Call

Sign In

- A. Review and Approval of Meeting Minutes
 - 1. March 5th, 2019
 - 2. October 1st, 2019
 - 3. March 3rd, 2020
 - 4. October 6th, 2020
- B. Discussion Regarding Environmental Assessment
 - 1. Purpose & Need
 - 2. Proposed Action
 - 3. Environmental Resources to be Considered
 - 4. 2019 Noise Contours
 - 5. 2024 Noise Contours
 - 6. 2029 Noise Contours
 - 7. Notice of Availability for Draft Environmental Assessment and Public Workshop (See Pages 22-24 of agenda package)

ADA ASSISTANCE: If you are a person with a disability who needs special accommodations in order to participate in this proceeding, please contact the County Administrator's Office, by phoning (305) 292-4441, between the hours of 8:30 a.m. - 5:00 p.m., no later than five (5) calendar days prior to the scheduled meeting; if you are hearing or voice impaired, call "711".

- C. Discussion Regarding NEM Update
 - 1. Review of Most Recent 24 Months of Aircraft Operations
 - 2. A "Quick & Dirty" Analysis
 - 3. Consulted Parties were notified. (See sample letter and distribution list on Pages 26-32 of agenda package.)
 - 4. Public Participation
- D. Discussion of NIP Implementation
 - 1. Building C Project Summary
 - 2. Building A Phase 1 Construction Update
 - 3. Building A Phase 2 Bid Strategy
 - 4. Building A Phase 2 Project Schedule
 - 5. Letter to KWBTS Building A Property Owners (See Pages 43-46 of agenda package.)
- E. Other Reports:
 - 1. Noise Hotline and Contact Log
 - 2. Airport Noise Reports
- F. Discussion of Meeting Schedule for 2021
- G. Other Discussion
 - 1. Letter regarding additional construction at Ocean Walk Apts.